ENGR Engineering

ENGR 1133 Engineering Graphics
0.3 Credit Hours. 0.2 Lecture Hours. 0.3 Lab Hours.
Introduction to engineering graphics and visualization including sketching, line drawing, simple wire-frame and solid modeling. Development and interpretation of drawings and specifications for product realization.
Cross Listing(s): ENGR 1133H.

ENGR 1133H Engineering Graphics
0.3 Credit Hours. 0.2 Lecture Hours. 0.3 Lab Hours.
Introduction to engineering graphics and visualization including sketching, line drawing, simple wire-frame and solid modeling. Development and interpretation of drawings and specifications for product realization.
Cross Listing(s): ENGR 1133.

ENGR 1731 Computing for Engineers
0.3 Credit Hours. 0.2 Lecture Hours. 0.2 Lab Hours.
Foundations of computing with an introduction to design and analysis of algorithms and an introduction to design and construction of programs for engineering problem-solving.
Prerequisite(s): Prior or concurrent enrollment in MATH 1441.
Cross Listing(s): ENGR 1731H.

ENGR 1731H Computing for Engineers
0.3 Credit Hours. 0.2 Lecture Hours. 0.2 Lab Hours.
Foundations of computing with an introduction to design and analysis of algorithms and an introduction to design and construction of programs for engineering problem-solving.
Prerequisite(s): MATH 1441.
Cross Listing(s): ENGR 1731.

ENGR 1732 Program Design for Engineers
3 Credit Hours. 2 Lecture Hours. 2 Lab Hours.
This course will introduce engineering students to applications for engineering problem-solving and object-oriented programming principles in Electrical and Computer Engineering using standard (ANSI) C and C++. An introduction to interfacing with FORTRAN is also given.
Prerequisite(s): A minimum grade of "C" in ENGR 1731H.
Cross Listing(s): ENGR 1732H.

ENGR 1732H Program Design for Engineers
3 Credit Hours. 2 Lecture Hours. 2 Lab Hours.
This course will introduce engineering students to applications for engineering problem-solving and object-oriented programming principles in Electrical and Computer Engineering using standard (ANSI) C and C++. An introduction to interfacing with FORTRAN is also given.
Prerequisite(s): A minimum grade of "C" in ENGR 1731.
Cross Listing(s): ENGR 1732.

ENGR 2112 Solid Modeling and Analysis
1 Credit Hour. 0 Lecture Hours. 3 Lab Hours.
The course is intended to develop a working skill in parametric solid modelling software. In addition to creating solid models, students will develop a basic proficiency in structures and thermal analysis software.
Prerequisite(s): A minimum grade of "C" in all of the following: ENGR 1133 and prior or concurrent enrollment in ENGR 3233.
Corequisite(s): ENGR 3233.
Cross Listing(s): ENGR 2112H.

ENGR 2112H Solid Modeling and Analysis
1 Credit Hour. 0 Lecture Hours. 3 Lab Hours.
The course is intended to develop a working skill in parametric solid modelling software. In addition to creating solid models, students will develop a basic proficiency in structures and thermal analysis software.
Prerequisite(s): A minimum grade of "C" in all of the following: ENGR 1133 and prior or concurrent enrollment in ENGR 3233.
Corequisite(s): ENGR 3233.
Cross Listing(s): ENGR 2112.

ENGR 2131 Electronics and Circuit Analysis
0.3 Credit Hours. 0.2 Lecture Hours. 0.2 Lab Hours.
This course introduces electric circuit elements, electronic devices, digital systems, and analysis of circuits containing such devices in order to provide students with the fundamental knowledge of electrical engineering principles and applications. Basic concepts of laboratory practice and instruments in the analysis of elementary electrical circuits will be covered in this course.
Prerequisite(s): PHYS 2212 and PHYS 1114 or Permission of Instructor.
Cross Listing(s): ENGR 2131H.

ENGR 2131H Electronics and Circuit Analysis
0.3 Credit Hours. 0.2 Lecture Hours. 0.2 Lab Hours.
This course introduces electric circuit elements, electronic devices, digital systems, and analysis of circuits containing such devices in order to provide students with the fundamental knowledge of electrical engineering principles and applications. Basic concepts of laboratory practice and instruments in the analysis of elementary electrical circuits will be covered in this course.
Prerequisite(s): PHYS 2212 and PHYS 1114 or Permission of Instructor.
Cross Listing(s): ENGR 2131.

ENGR 2231 Engineering Mechanics I
3 Credit Hours. 3 Lecture Hours. 0 Lab Hours.
Fundamental concepts of mechanics. Statics of particles. Moments and equivalent systems of forces on rigid bodies; equilibrium of rigid bodies. Distributed forces-centroids and centers of gravity. Analysis of trusses, frames and machines. Internal normal and shearing forces, bending moments, and torque. Shear and bending moment diagrams, relations between distributed load, shear, and bending moment. Friction. Distributed forces area moments of inertia.
Prerequisite(s): MATH 2242 and PHYS 2211.
Cross Listing(s): ENGR 2231H.

ENGR 2231H Engineering Mechanics I
3 Credit Hours. 3 Lecture Hours. 0 Lab Hours.
Fundamental concepts of mechanics. Statics of particles. Moments and equivalent systems of forces on rigid bodies; equilibrium of rigid bodies. Distributed forces-centroids and centers of gravity. Analysis of trusses, frames and machines. Internal normal and shearing forces, bending moments, and torque. Shear and bending moment diagrams, relations between distributed load, shear, and bending moment. Friction. Distributed forces area moments of inertia.
Prerequisite(s): MATH 2242 and PHYS 2211.
Cross Listing(s): ENGR 2231.

ENGR 2232 Dynamics of Rigid Bodies
3 Credit Hours. 3 Lecture Hours. 0 Lab Hours.
Prerequisite(s): A minimum grade of "C" in ENGR 2231.

ENGR 2232 Digital Design Lab
0.2 Credit Hours. 0.1 Lecture Hours. 0.3 Lab Hours.
Design and implementation of digital systems, including a team design project. CAD tools, project design methodologies, logic systems, and assembly language programming.
Prerequisite(s): A minimum grade of "C" in all of the following: ENGR 1732. ENGR 2332.

ENGR 2232 Introduction to Computer Engineering
3 Credit Hours. 3 Lecture Hours. 0 Lab Hours.
Computer systems and digital design principles. Architectural concepts, software, Boolean algebra, number systems, combinational datapath elements, sequential logic and storage elements. Design of DRAM control and I/O bus.
Prerequisite(s): A minimum grade of "C" in ENGR 1731 or Equivalent.
ENGR 2334 Circuit Analysis
3 Credit Hours. 3 Lecture Hours. 0 Lab Hours.
Introduces students to the basic concepts of DC and AC circuit theory and analysis.
Prerequisite(s): A minimum grade of "C" in all of the following: PHYS 2211 and MATH 2242.

ENGR 2341 Introduction to Signal Processing
0.4 Credit Hours. 0.3 Lecture Hours. 0.2 Lab Hours.
Introduction to signal processing for discrete-time and continuous-time signals. Filtering, Frequency Response, Fourier Transform, and Z Transform. Laboratory emphasizes computer-based signal processing.
Prerequisite(s): A minimum grade of "C" in MATH 2242 and ENGR 1731 or Equivalent.

ENGR 2431 Creative Decisions and Design
0.3 Credit Hours. 0.2 Lecture Hours. 0.3 Lab Hours.
Fundamental techniques for creating, analyzing, synthesizing, and implementing design solutions to open-ended problems through team and individual efforts utilizing flexibility, adaptability, and creativity.
Prerequisite(s): A minimum grade of "C" in ENGR 1133 and ENGR 2231, and prior or concurrent enrollment with a minimum grade of "C" in MATH 2430.

ENGR 2890 Introductory Selected Problems in Engineering
1-3 Credit Hours. 0 Lecture Hours. 0 Lab Hours.
Individual and specialized introductory-level study in the areas of engineering projects and research not otherwise covered in the student's curriculum. This experience cannot be used as a substitute for a technical elective in the engineering curriculums.
Prerequisite(s): Identification of a problem or study area and permission of the instructor and department chair.

ENGR 3233 Mechanics of Materials
3 Credit Hours. 3 Lecture Hours. 0 Lab Hours.
Definition and analysis of stress and strain, mechanical properties of materials, axially loaded members, torsion of circular sections, bending of beams, transformation of stress and strain, design of beams, and buckling of columns.
Prerequisite(s): A minimum grade of "C" in ENGR 2231.
Cross Listing(s): ENGR 3233H.

ENGR 3233H Mechanics of Materials
3 Credit Hours. 3 Lecture Hours. 0 Lab Hours.
Definition and analysis of stress and strain, mechanical properties of materials, axially loaded members, torsion of circular sections, bending of beams, transformation of stress and strain, design of beams, and buckling of columns.
Prerequisite(s): A minimum grade of "C" in ENGR 2231.
Cross Listing(s): ENGR 3233.

ENGR 3235 Fluid Mechanics
3 Credit Hours. 3 Lecture Hours. 0 Lab Hours.
The course includes fundamentals of fluid statics and fluid dynamics for incompressible fluids, fluid properties, static and dynamic forces, Bernoulli's equation, pipe flow and losses, open channel flow and flow measurement. The course also includes methods, procedures and the use of equipment to measure standard fluid properties and phenomena.
Prerequisite(s): MATH 2243 and MATH 3230 and a minimum grade of "C" in ENGR 2231.
Cross Listing(s): ENGR 3235H.

ENGR 3235H Fluid Mechanics (Honors)
3 Credit Hours. 3 Lecture Hours. 0 Lab Hours.
The course includes fundamentals of fluid statics and fluid dynamics for incompressible fluids, fluid properties, static and dynamic forces, Bernoulli's equation, pipe flow and losses, open channel flow and flow measurement. The course also includes methods, procedures and the use of equipment to measure standard fluid properties and phenomena.
Prerequisite(s): MATH 2243 and MATH 3230 and a minimum grade of "C" in ENGR 2231.
Cross Listing(s): ENGR 3235.